Jacob Dineen

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Research Interests	My current research area is in the interdisciplinary fields of Artificial Intelligence and CyberSecurity. Prior interests have included eXplainable Artificial Intelligence (XAI), Graph Machine Learning, and Game Theory.				
Education	Arizona State University Ph.D. in Artificial Intelligence Advisors: Prof. Tiffany Bao	2022-			
	University of Virginia M.Sc. in Computer Science (GPA: 3.96/4.00) Advisors: Prof. Madhav Marathe	2019-2021			
	Syracuse University M.S. in Data Science (GPA: 4.00/4.00)	2017-2018			
	Grand Canyon University B.S. Finance and Economics (GPA: 3.65/4.00)	2012-2015			
Research Experience	 Research Assistant at Arizona State University Artificial Intelligence Research 	2022-			
1	 Applied Research Intern at <i>Capital One</i> Explored aspects of organization dynamics under a reinforcement learning setting. Implemented an agent-based modeling system to study managerial incentive structures on experimental program optimization. 	2020-2021			
	 Research Assistant at University of Virginia Worked in the Biocomplexity Institute and Initiative labs with a focus on graph dynamic systems and cooperative game theory/behavior modeling. Under the supervision of Professor Madhav Marathe. 	2019-2020			
Publications	Jacob Dineen, Donald Kridel, David Castillo, and Dan Dolk "Unified Explanations in Machine Learning Models: A Perturbation Approach".	HICSS 2023 (pending)			
	Dineen J., Haque A.S.M.AU., Bielskas M. (2021) Formal Methods for an Iterated Volunteer's Dilemma. In: Thomson R., Hussain M.N., Dancy C., Pyke A. (eds) Social, Cultural, and Behavioral Modeling. SBP-BRiMS 2021.	SBP-BRiMS 2021			
	Dineen J., Haque A.S.M.AU., Bielskas M. (2021) Reinforcement Learning for Data Poisoning on Graph Neural Networks. In: Thomson R., Hussain M.N., Dancy C., Pyke A. (eds) Social, Cultural, and Behavioral Modeling. SBP-BRiMS 2021.	SBP-BRiMS 2021			

	Dolk, D., Kridel, D., Dineen, J., & Castillo, D. (2020, January). Model Interpretation and Explainability towards Creating Transparency in Prediction Models. In Proceedings of the 53rd Hawaii International Conference on System Sciences.	HICSS 2020
Professional Experience	 Data Scientist at <i>Capital One</i> Productionalized key changes to the core codebase (exposed to 30mm+ active users) from feature engineering/data pipelines, unit tests, custom model architectures, and distributed training/scoring jobs over EC2 instances. Algorithmic changes led to all-time records in recorded PVV. *Developed sequential recommendation POCs (LSTM/Transformers) using torch, huggingface, and Nvidia's Merlin Co-led/co-created a twice-weekly lecture series on Deep Learning and Neural Recommendation. * work to appear in Nvidia GTC Fall summit (2022) 	2021-2022
	 Ph.D. Internships at <i>Capital One (2X Data Science, 1X Applied Research)</i> Researched, implemented, and evaluated neural recommendation solutions under the adtech umbrella. Wrote extensible pipelines in Pyspark, joining unexplored data sources and conducting feature engineering. Provided insight and recommendation on the methodology's utilization in production beyond the scope of my summer project. 	2020-2021
	 Analyst and Business Intelligence at <i>Real World Marketing</i> Responsible for creating automated dashboards, and ad hoc reporting needs. Extracted, compiled, and integrated data sources. Leveraged analytical tools and statistical techniques to interpret data and improve processes. Multivariate analysis paired with A/B testing geared around site conversion points. 	2016-2019
	 Data Scientist at <i>Buffalo Check LLC</i> Cofounded an LLC specialized in delivering advertising solutions to the US military. Drove upwards of 2+ million in revenue as part of a two-person team. Directly handled client relationships, business development, ad creation and post campaign reporting. Responsible for all financial data/modeling/forecasting and interpretation. Quantitative analysis on engagement propensity. 	2015-2019
	 Optimization Analyst at <i>Voltari</i> Conducted analysis centered around first and second click ad performance. Worked closely with marketing and engineering to ensure smooth execution and successful achievement of campaign performance objectives. Analysis concerning pricing strategy/optimization. Managed point of interest (POI) database using raw SQL. 	2012-2015

Graduate Courses	Algorithms, Machine Learning, Computer Vision, Formal Methods,UVaReinforcement Learning, Graph Mining, Learning Theory (Game Theory),UVaCloud Computing, & Research HoursUVa				
	Data Analysis ar Marketing Analy Warehousing, Te	nd Decision Ma /tics, Advanced ext Mining, Scri	king, Business Analytics, Financial Analytics, Information Systems, Data Science, Data ipting for Data Analysis, and Information Policy	Syracuse	
Technical Skills	Language	Python, Java, R, C++, PRISM (Probabilistic symbolic model checker)			
	Database	MySQL, SQLite, NoSQL, MongoDB			
	Markup	LaTex, HTML			
	ML Library	PyTorch, Keras, Tensorflow, Numpy, Pandas, Dask, NLTK, Networkx, Spark, DeepGraphLibrary, HuggingFace			
	Other	Weka, Malle Databricks,	et, Anaconda Distribution, VSCode, SSIS, SSAS, G Legoland, Docker	Git, S3,	
Activities	Student Ambas	sador	Syracuse University, School of Information Stu	dies (2018)	
	Math Tutor		Calculus and Linear Algebra. Chandler Gilbert Community College, Spring 2019		
	Independent Contracting		Scripting and Automation (2018-2020)		
	Research Reviewer		HICSS 2021, HICSS 2022, SBP-BRiMS 2021		